

What should be considered  
for optimal write buffer  
replacement policy in SSD?

강 수 용

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# System Assumption

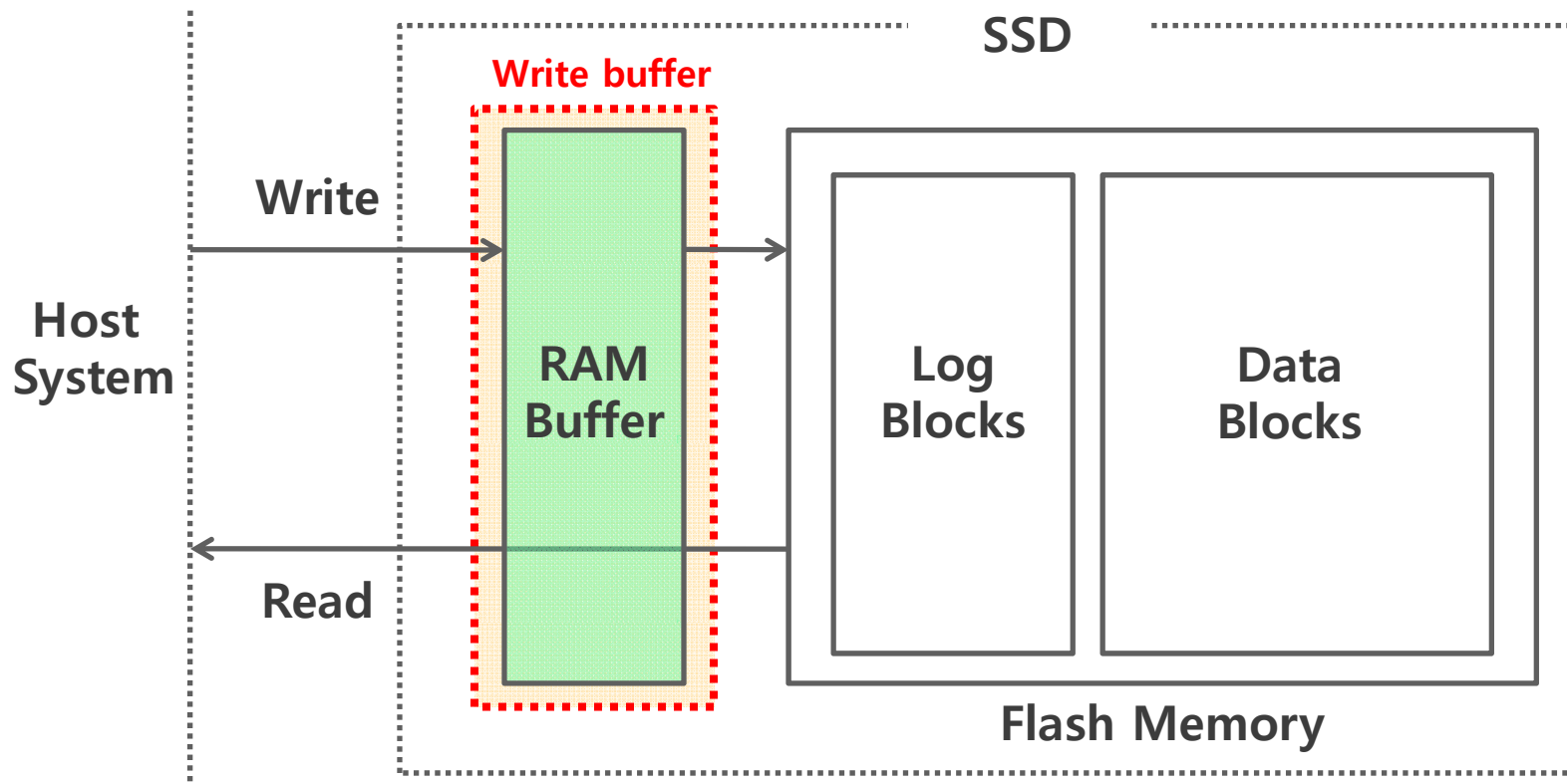
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- **FLASH Memory Mapping Scheme**
  - Hybrid Mapping (e.g. BAST)
- **Drive Write Caching**
  - Protected against power failures
  - DRAM with batteries or capacitors
  - Next generation NVRAM (PRAM, MRAM, FeRAM)



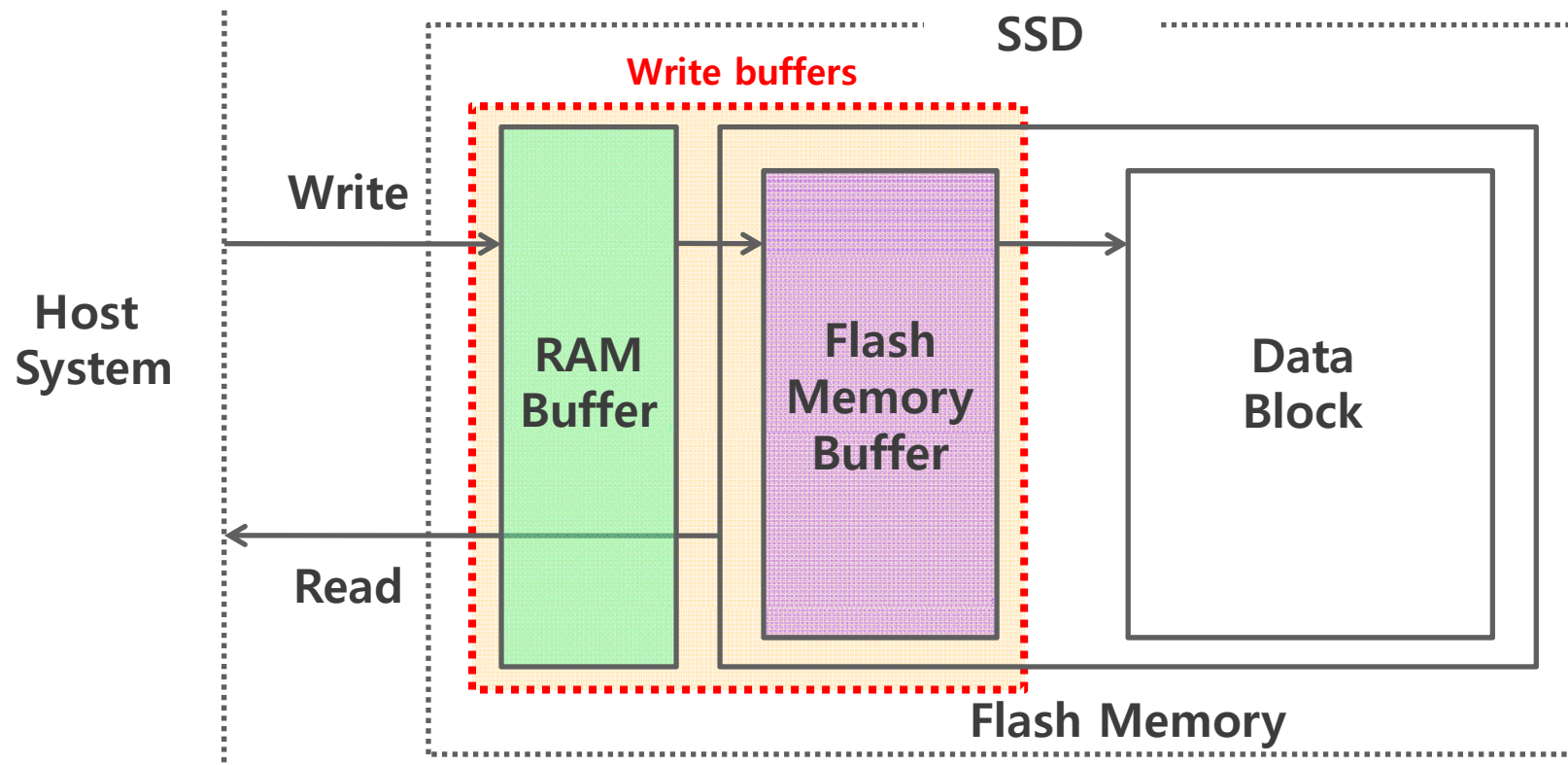
# SSD Write Buffers: Two Viewpoints (1)

- Small size RAM buffer only



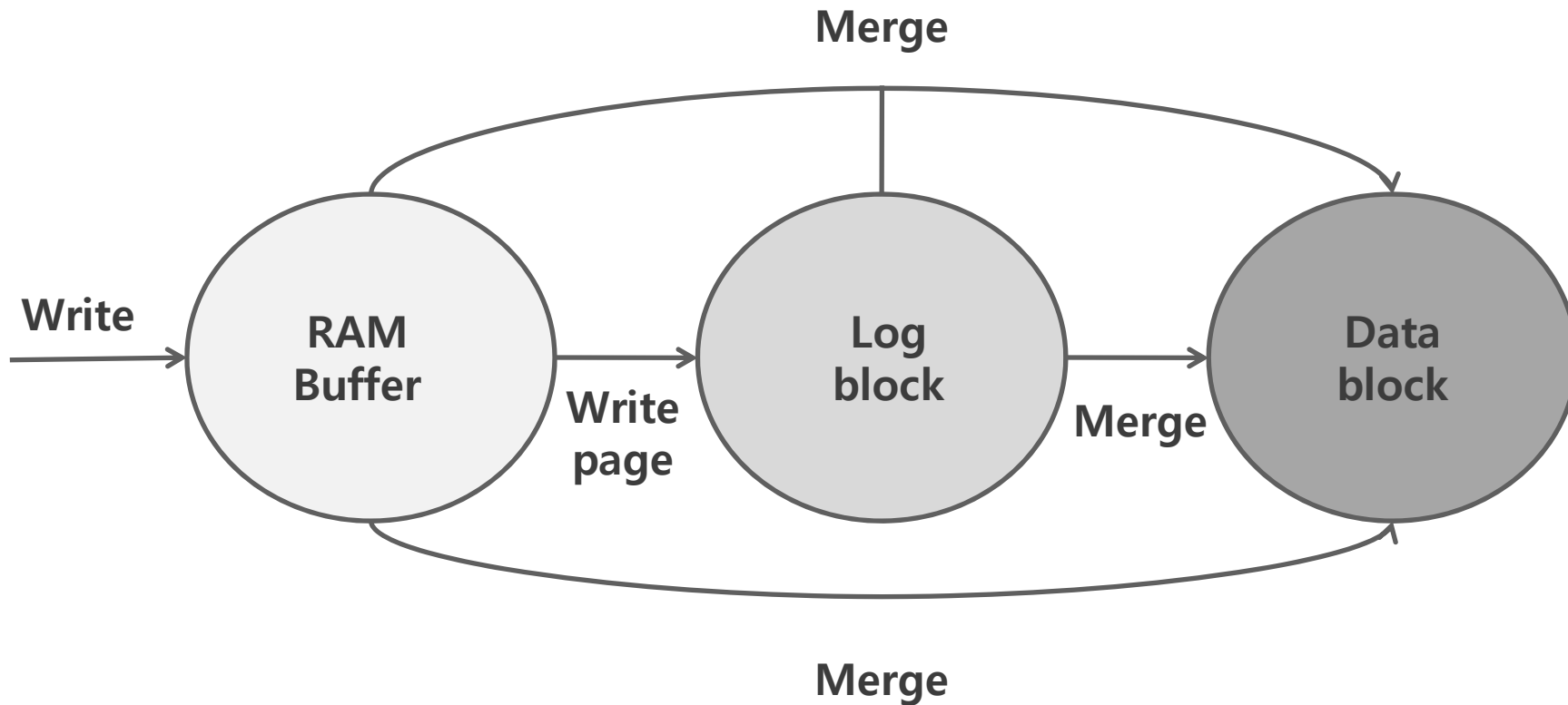
# SSD Write Buffers: Two Viewpoints (2)

- Small size RAM buffer and
- Large size Flash Memory buffer (Log blocks)



# Data Transfer for Write Operations

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**Is it necessary to devise an (off-line) OPTIMAL  
buffer replacement policy for SSD ?**

**If yes,**

**What should be considered in the  
OPTIMAL buffer replacement policy for SSD ?**

**We don't know yet. But we can get hints from  
previous works.**



# Prior Works

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- **(Write) Buffer Replacement Policies**
  - **Clustering pages within Erasure Block Boundary**
    - FAB : Cluster size
    - BPLRU : Temporal locality + Padding
    - CLC : Combining Cluster size and Temporal locality
    - REF : Recently Evicted First (Considered log block)
- **Log Block Management**
  - **BAST** : Simple but low utilization in log block
  - **FAST** : Good utilization but high degree of association in log block
  - **Instant Merge** : Not uses log block (e.g. BPLRU). Simple but large valid page copy overhead



# Considerations

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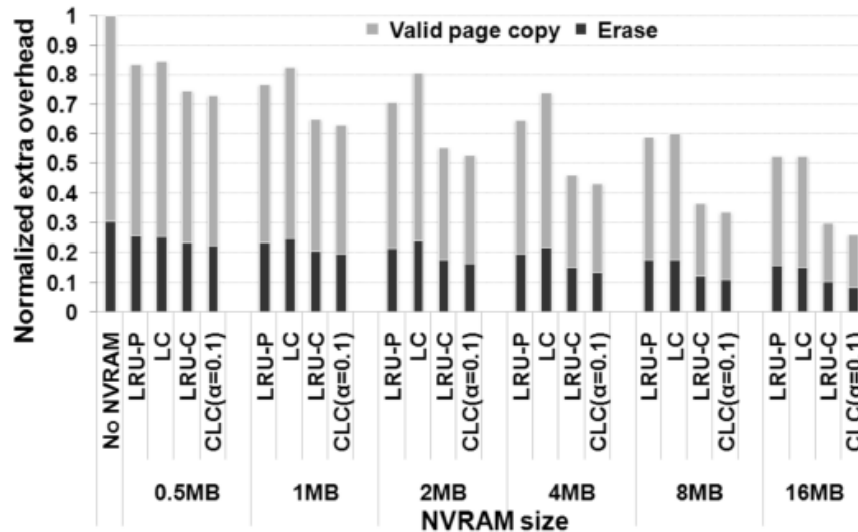
- **What we can know exactly:**
  - Future cluster (or page) Re-reference Time (FRT)
  - Cluster size
  - State of log blocks
- **What should be determined:**
  - Which cluster (or page) to evict from the RAM buffer?
  - Which log block to merge?
  - How to merge?



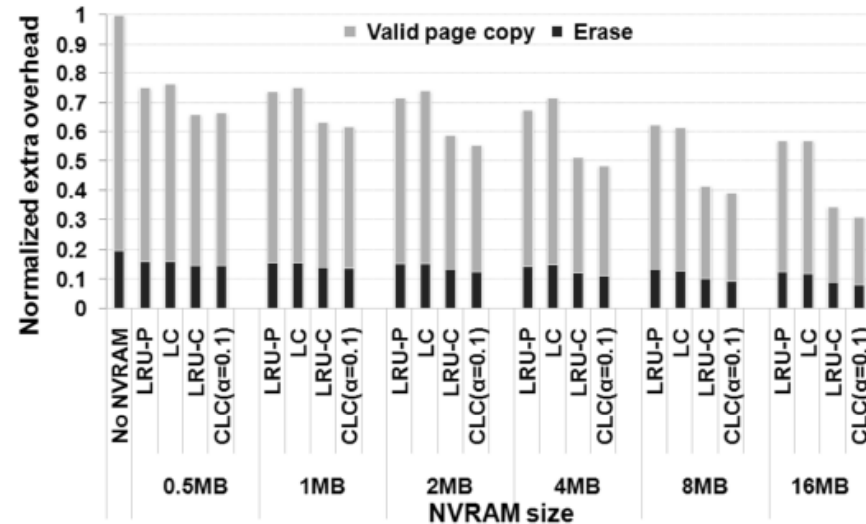


# Considerations: eviction

- **Future cluster re-reference time & Cluster Size**
  - We can get hints from LC, LRU-C, and CLC



(a) BAST



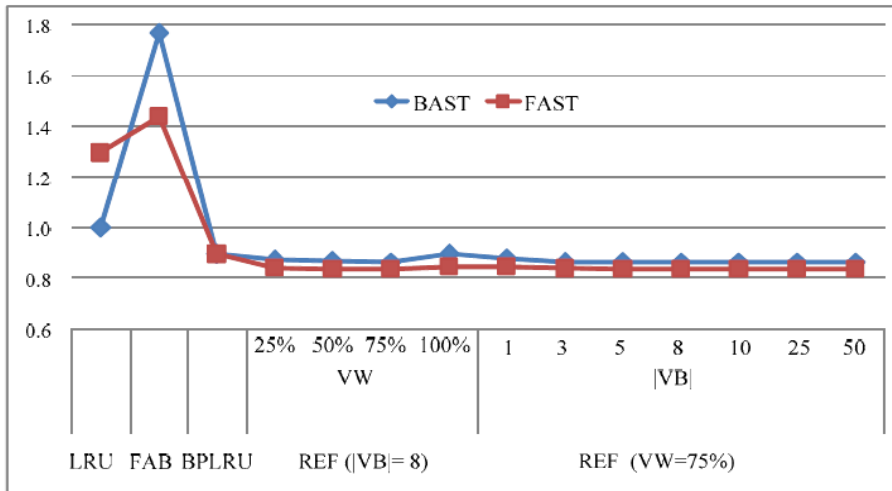
(b) FAST



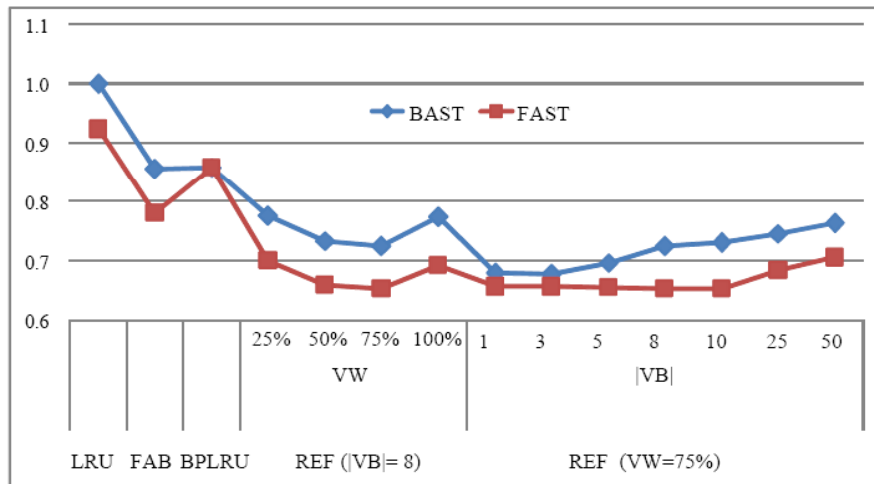
# Considerations: eviction

- **State of Log blocks**

- We can get hints from REF
  - Increases Log block utilization in BAST
  - Decreases Log block associativity in FAST
- REF policy outperforms FAB and BPLRU



(c) JPEG file copy



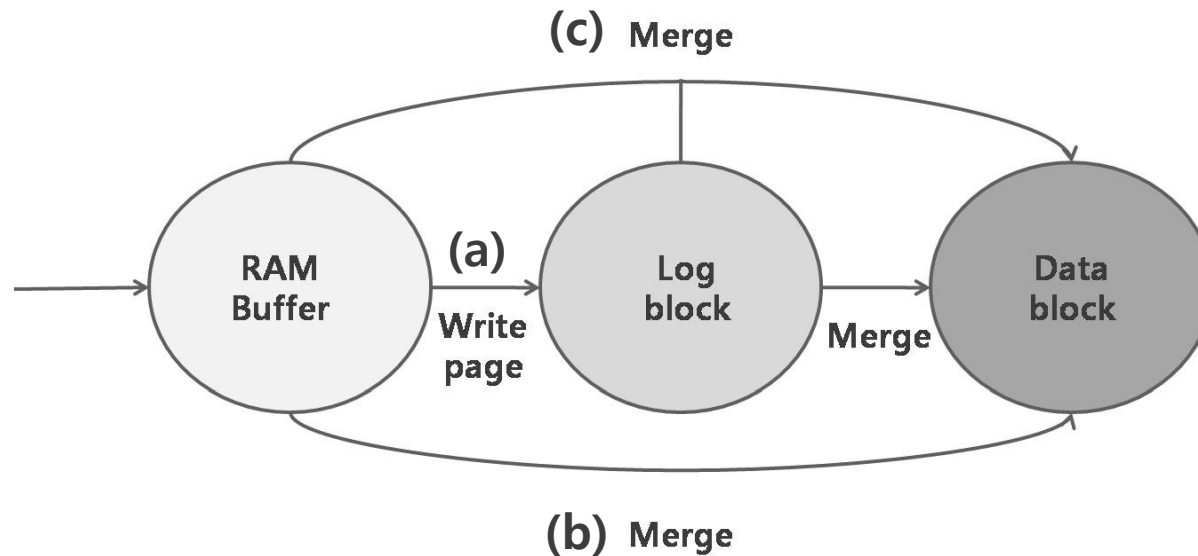
(a) Internet Explorer



# Considerations: merge

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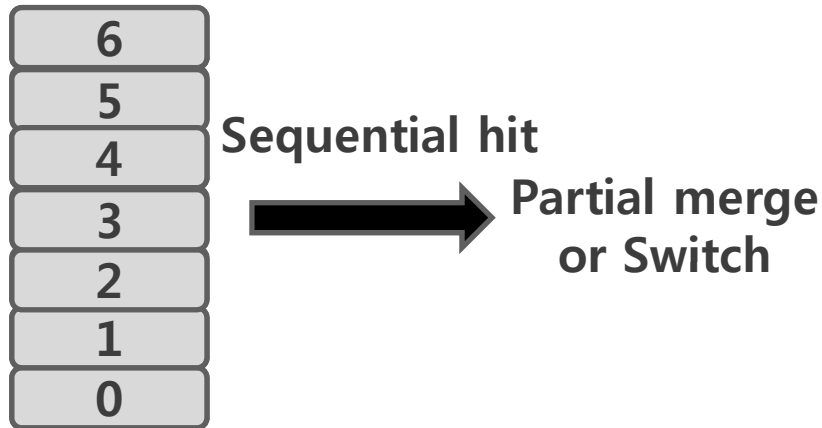
- How to merge?
  - Merge after destaging log block (a)
  - Instant Merge (b)
  - Merge in RAM buffer and log blocks(c)



# Considerations: merge

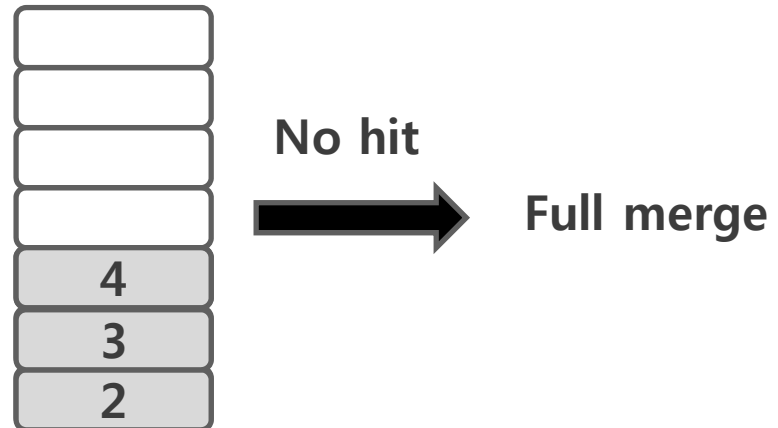
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- Best Case of Using Log Block



**Use partial data padding!**

- Worst Case of Using Log Block



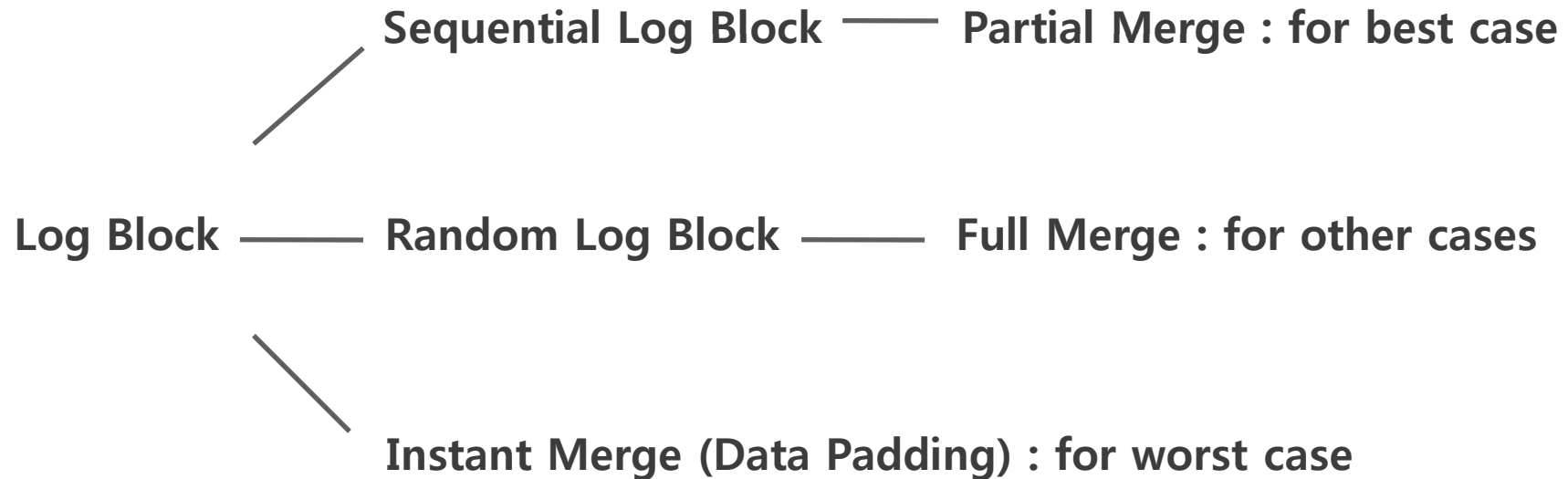
**Use Instant Merge !**



# Considerations: merge

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- Pseudo-Optimal Log Block Management for BAST



# What makes it difficult?

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- If only RAM buffer exist (No log blocks):
  - FRT and cluster size seem to be enough
  - Use Instant Merge
- If only Log blocks exist (No RAM buffer):
  - Already showed in the previous slide
- If both RAM buffer and Log blocks exist:
  - **Dynamics exists between them** : difficult point !
  - Log block-aware Write Buffer Management, or
  - Write Buffer-aware Log block management



# References

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- **FAST**: S.-W. Lee, D.-J. Park, T.-S. Chung, D.-H. Lee, S. Park, and H.-J. Song, "A Log Buffer Based Flash Translation Layer Using Fully Associative Sector Translation," ACM Trans. Embedded Computing Systems, vol. 6, no. 3, 2007
- **BPLRU**: H. Kim and S. Ahn, "BPLRU: A Buffer Management Scheme for Improving Random Writes in Flash Storage," Proc. Sixth USENIX Conf. File and Storage Technologies, Feb. 2008
- **FAB**: H. Jo, J.-U. Kang, S.-Y. Park, J.-S. Kim, and J. Lee, "FAB: Flash-Aware Buffer Management Policy for Portable Media Players," IEEE Trans. Consumer Electronics, vol. 52, no. 2, pp. 485-493, May 2006
- **CLC**: S. Kang, S.M. Park, H.Y. H.k. Shim, J.h. Cha, "Performance Tradeoffs in Using NVRAM Write Buffer for Flash Memory-Based Storage Devices," IEEE Transactions on Computers, June 2009
- **REF**: D.Y Seo, D.K. Shin, "Recently-evicted-first buffer replacement policy for flash storage devices" IEEE Transactions on Consumer Electronics, August 2008

