

# Capacity-approaching Codes for Solid State Storages

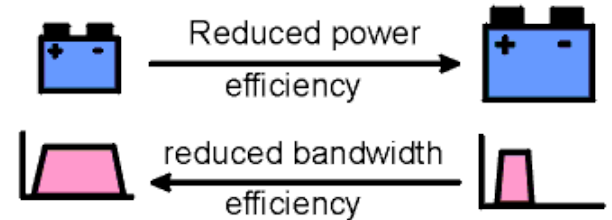
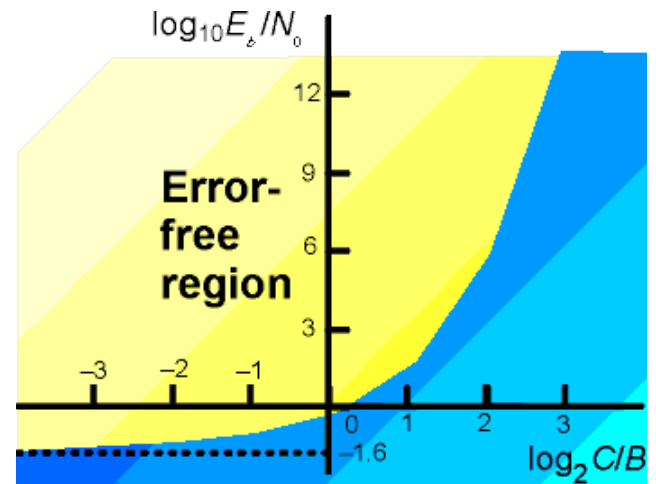
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# Capacity-Approaching Codes

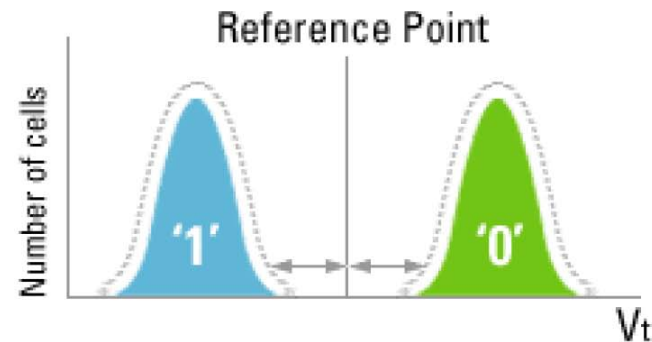
- Channel Capacity
  - The upper bound on the amount of information that can be reliably transmitted over a communication channel
- Noisy-Channel Coding Theorem
  - The capacity is the limiting information rate that can be achieved with arbitrary small error probability



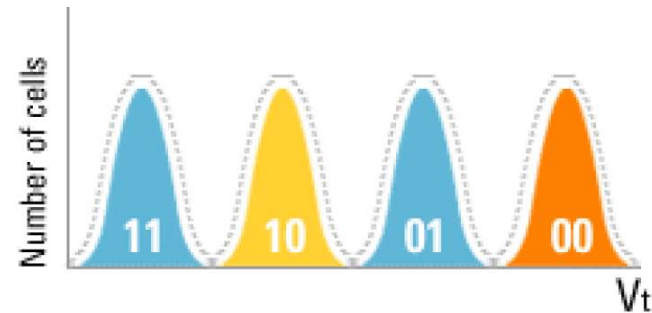
# NAND Flash Memories as Communication Channels

- MLC has a smaller noise-to-signal power ratio (SNR)
- The maximum number of symbol per MLC is predicted by the analysis of channel capacity

**SLC**  
One bit per cell



**MLC**  
Two bits per cell



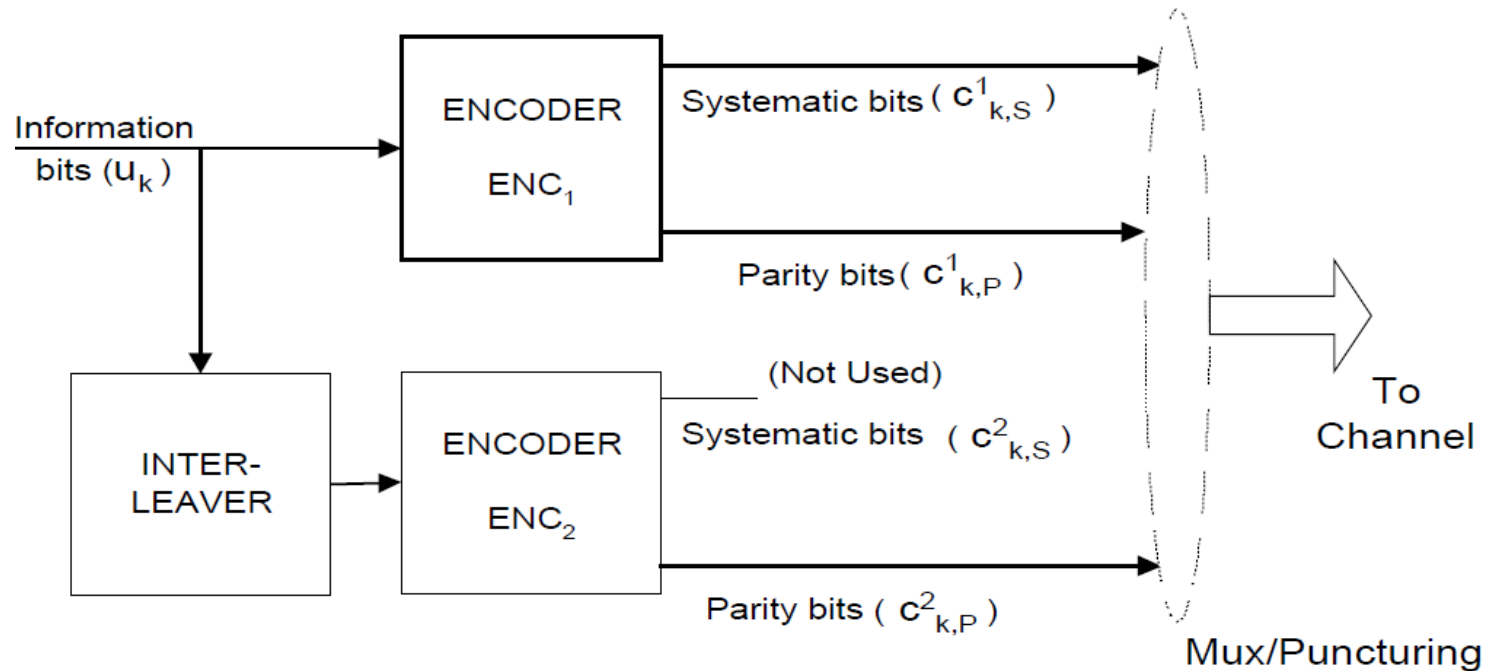
# Turbo Codes

- In 1993 (30 years after LDPC codes), C. Berrou, *et. al.* presented their paper, “Near Shannon limit error-correcting coding and decoding: Turbo codes” in ICC93
- The first practical codes approaching Shannon limit
- Parallel (or Serial) Concatenation of Convolutional Codes



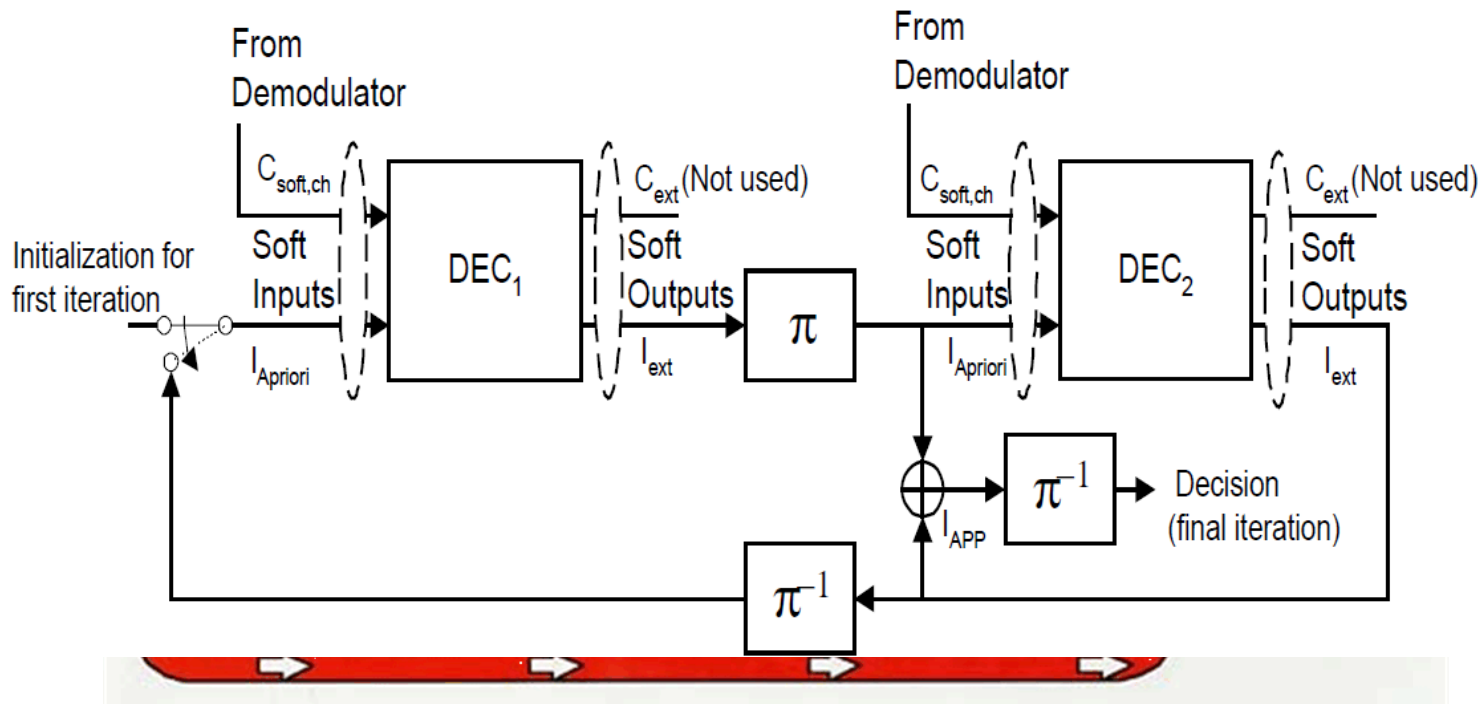
# Turbo Codes

- Encoder
  - Parallel Concatenated Convolutional Codes



# Turbo Codes

- Turbo Decoding
  - Iterative Decoding



# Turbo Codes

- Become Dominating Error-Control Codes in Communications

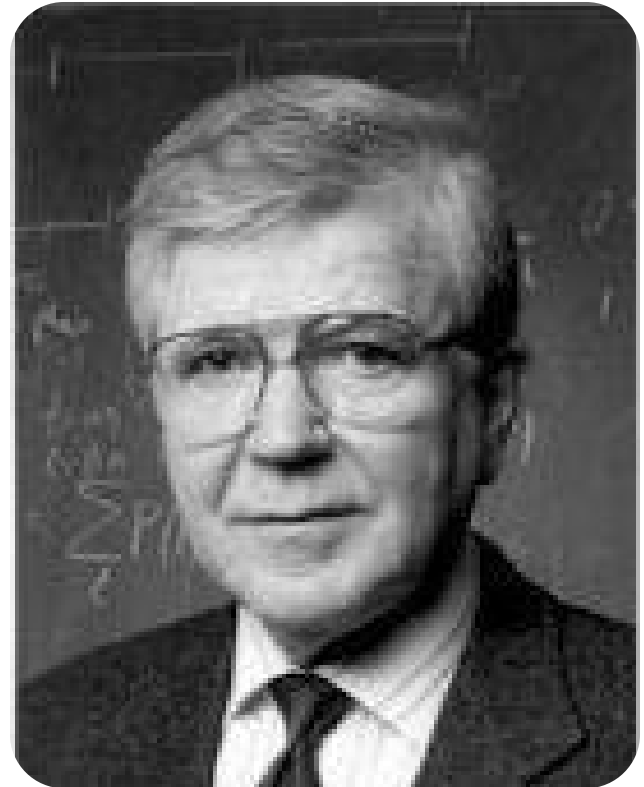
Application	Turbo code	Termination	Polynomials	Rates
CCSDS (deep space)	Binary, 16-state	Tail bits	23, 33, 25, 37	1/6, 1/4, 1/3, 1/2
UMTS, cdma2000 (3G mobile)	Binary, 8-state	Tail bits	13, 15, 17	1/4, 1/3, 1/2
DVB-RCS (return channel over satellite)	Duobinary, 8-state	Circular	15, 13	1/3 up to 6/7
DVB-RCT (return channel over terrestrial)	Duobinary, 8-state	Circular	15, 13	1/2, 3/4
Inmarsat (M4)	Binary, 16-state	No	23, 35	1/2
Eutelsat (Skyplex)	Duobinary, 8-state	Circular	15, 13	4/5, 6/7

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# Low-Density Parity-Check Codes

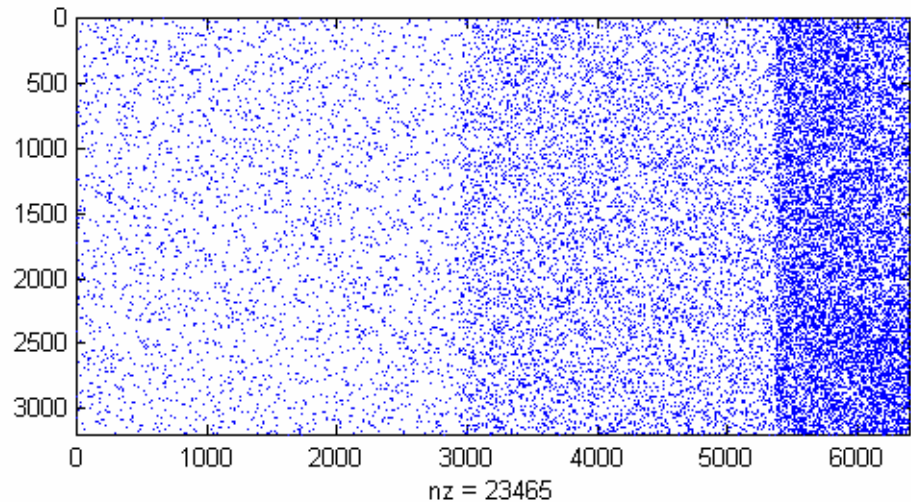
- R. G. Gallager (1931 - ) proposed “Low-density parity-check codes,” IRE trans. Inform. Theory, IT-8, pp. 21-22, Jan. 1962
- D. J. C. Mackay and R. M. Neal rediscovered, “Near Shannon limit performance of low-density parity-check codes,” *Electron Lett.*, vol. 32, pp. 1645-1646, Aug. 1996
- Belief-propagation algorithm gives us MAP (ML) decoding results, which is working under the message-passing framework



# Low-Density Parity-Check Codes

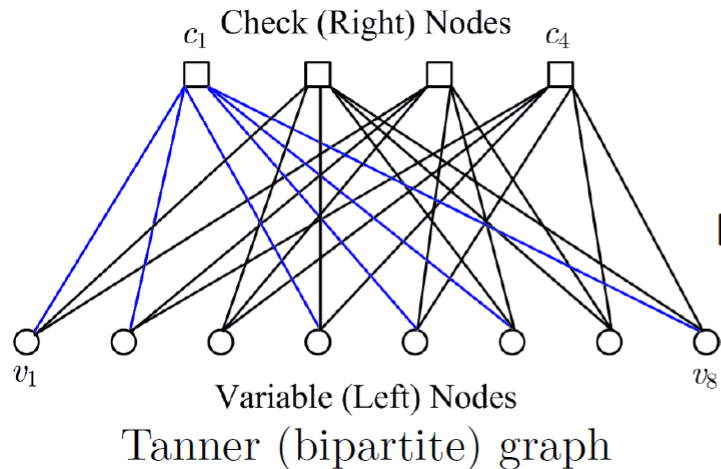
- What Are LDPC Codes?
  - Linear codes
  - Small number of non-zero terms in parity-check matrices

$$\mathbf{0} = \mathbf{c} \cdot \mathbf{H}^T$$



# Low-Density Parity-Check Codes

- Representation of an LDPC Code
  - Either Tanner (bipartite) graph or parity-check matrix

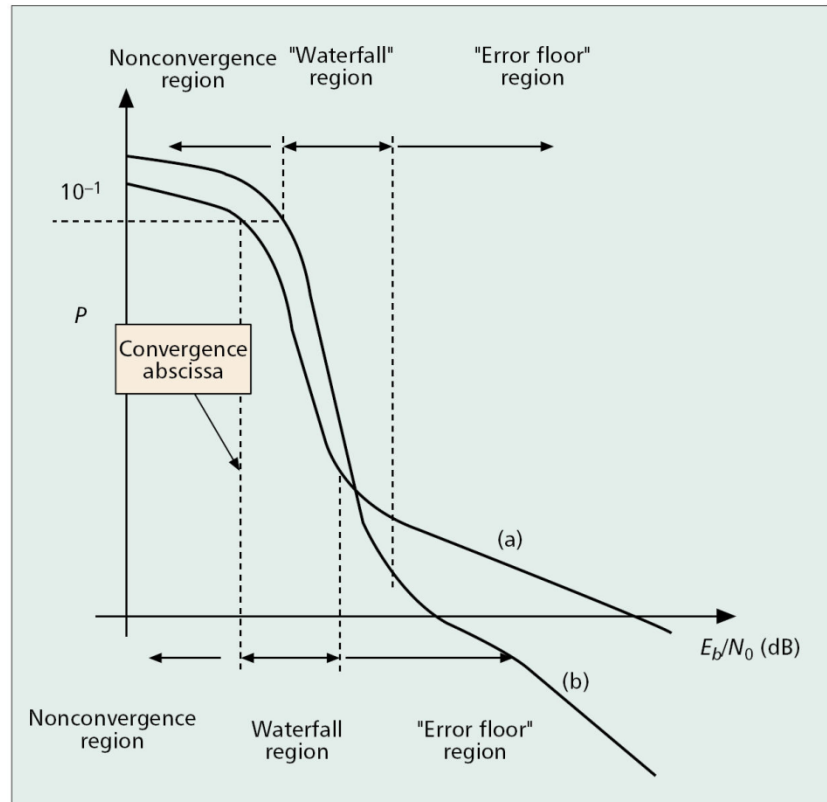


$$\mathbf{H} = \begin{pmatrix} \mathbf{1} & \mathbf{1} & 0 & \mathbf{1} & \mathbf{1} & \mathbf{1} & 0 & \mathbf{1} \\ 1 & 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 \end{pmatrix}$$

Parity-check matrix

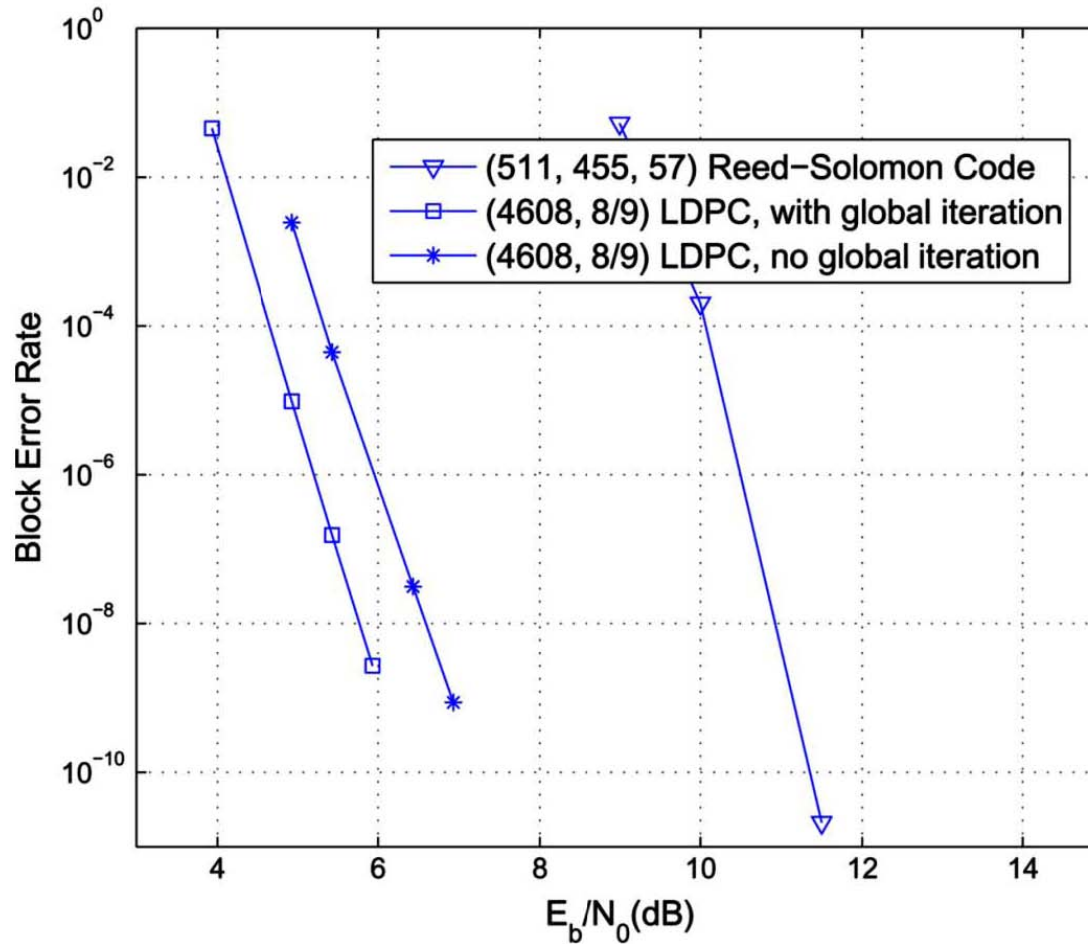
# Behaviors of Error Control Codes

- Waterfall and Error Floor Regions
  - We are more interested in the *error-floor region*
  - Tradeoff
    - between the performances of waterfall and error floor regions
  - Analysis techniques
    - Waterfall Region
      - Density evaluation, EXIT chart
    - Error Floor Region
      - Minimum distance analysis
      - Trapping set analysis

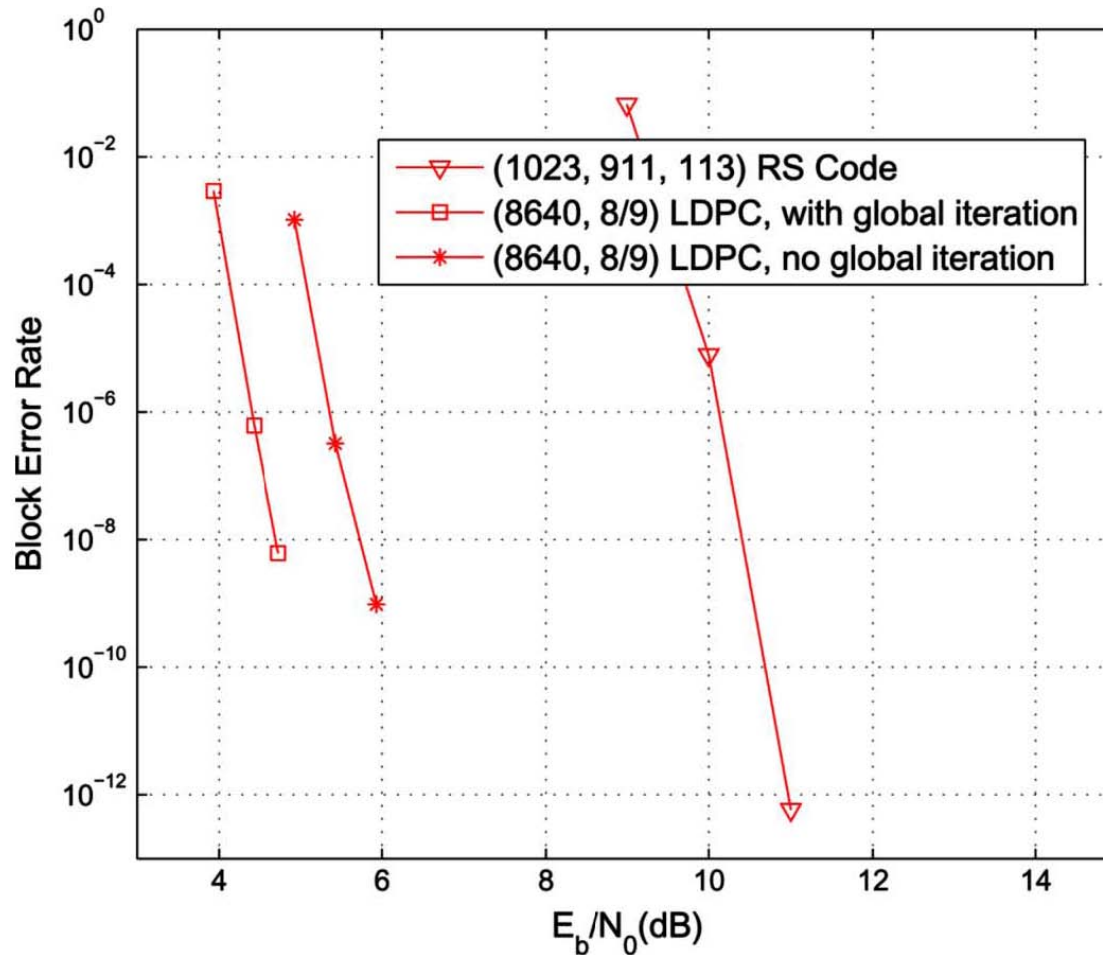


■ Figure 3. Qualitative behavior of the error probability vs.  $E_b/N_0$  for concatenated codes with interleavers under iterative decoding.

# Successes in Magnetic Storages



# Successes in Magnetic Storages

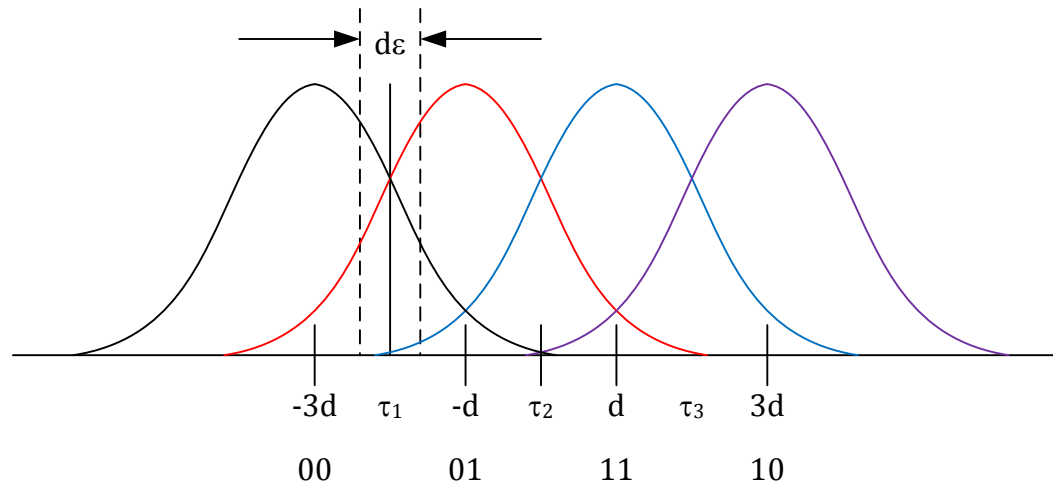


# Challenges

- Limited Information from NAND Flash Memory Devices
  - Hard decided bits are available
    - Huge performance loss
      - more than 2dB loss for the convolutional codes
  - Decoding speed and latency
    - High speed belief-propagation decoders need a parallelized structure
      - Bigger die size
    - Iterative algorithms need longer latency

# Challenges

- Performance of Error Control Codes with Side Information, Erasure



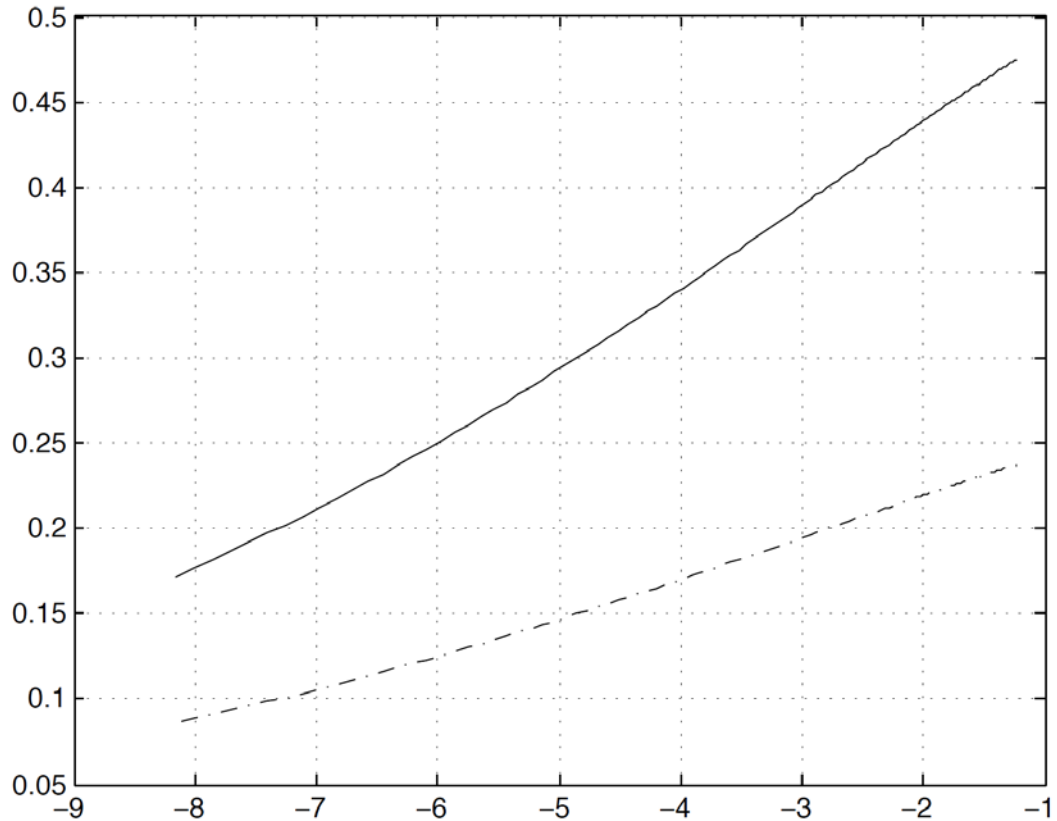
$$P_E^B(\text{SNR}) = \frac{1}{\log_2 M} \times \frac{2(M-1)}{M} Q\left(\sqrt{\frac{3}{M^2-1} \text{SNR}}\right)$$

$$P_{(E|\mathcal{E})}(\text{SNR}) = \frac{1}{\log_2 M} \frac{\Pr(E \cap \mathcal{E})}{\Pr(\mathcal{E})}$$

$$= \frac{1}{\log_2 M} \frac{Q\left(\sqrt{\frac{3}{M^2-1} \text{SNR}}\right) - Q\left(\sqrt{\frac{3}{M^2-1} \text{SNR}(1 + \epsilon/2)}\right)}{Q\left(\sqrt{\frac{3}{M^2-1} \text{SNR}(1 - \epsilon/2)}\right) - Q\left(\sqrt{\frac{3}{M^2-1} \text{SNR}(1 + \epsilon/2)}\right)}$$



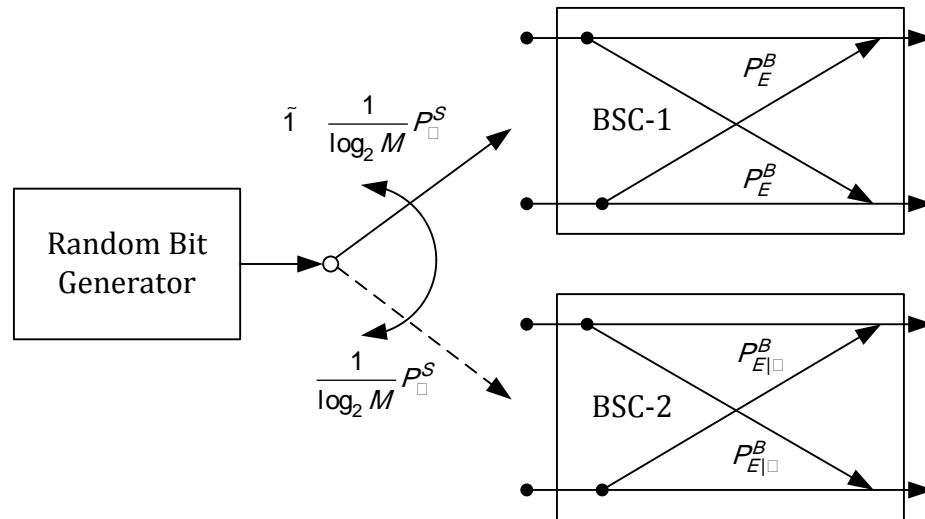
# Challenges



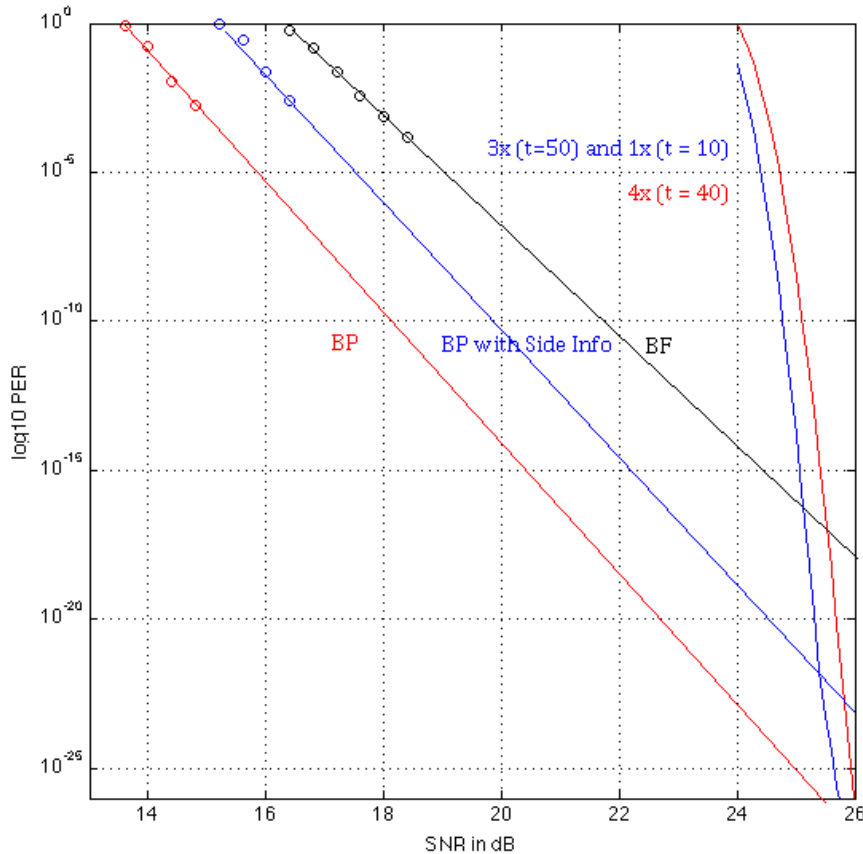
Symbol and bit error rate when the erasure event happens;  $\log_{10}(P_e)$  for x axis and then condition probabilities for Y axis

# Challenges

- Equivalent Channel Models



# Challenges



- The line in blue  
3x(8892,8192,50) BCH Codes and  
1x(8332,8192,10) BCH Code
- The line in red  
4x(8751,8192,40) BCH Codes

## Design goal

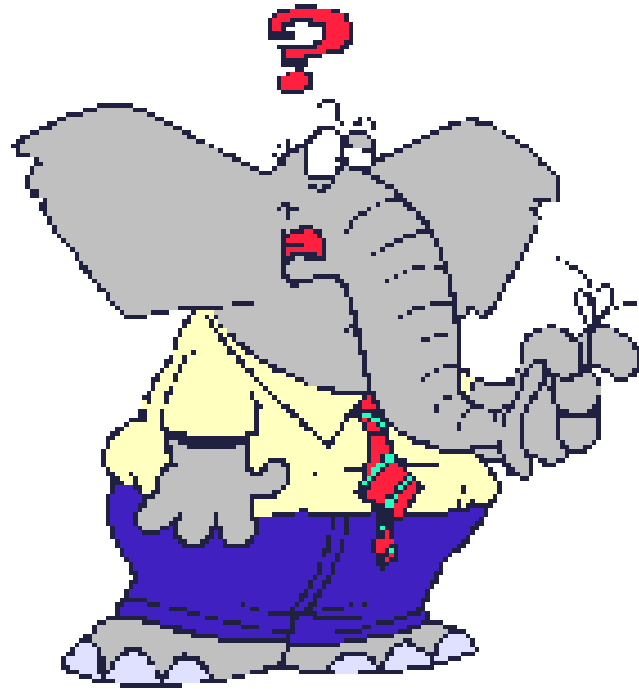
$10^6$  pages (4GB) of everyday access  
Less than 1% undetectable errors in  
1000 days of continuous use

$$1 - (1 - PER)^{10^6 \times 1000}$$
$$\approx 1 - (1 - 10^9 \times PER) \leq 0.01$$
$$\rightarrow PER \leq 10^{-11}$$

# Summary

- Introduction to Capacity-approaching Codes
- Discussions about Challenges in Solid State Drives
- Active Collaborations with People in Other Fields Are in Need
  - Especially with Device Engineers

# Q&A



# Challenges

- Decoding Speed

Processing Modules (PM)	FFs	Memory	Ratio: 1/2	Ratio: 2/3A	Ratio: 2/3B	Ratio: 3/4A	Ratio: 3/4B	Ratio: 5/6
1	2.8K	160Kbits	0.65 5.2 Mbit/s 2.6 Mbit/s	0.74 5.92 Mbit/s 3.94 Mbit/s	0.74 5.92 Mbit/s 3.94 Mbit/s	0.79 6.32 Mbit/s 4.74 Mbit/s	0.79 6.32Mbit/s 4.74 Mbit/s	0.84 6.72 Mbit/s 5.60 Mbit/s
6	14K	160Kbits	3.71 29.68 Mbit/s 14.84 Mbit/s	3.71 29.68 Mbit/s 19.78 Mbit/s	3.71 29.68 Mbit/s 19.78 Mbit/s	4.39 35.12 Mbit/s 26.34 Mbit/s	4.39 35.12 Mbit/s 26.34 Mbit/s	4.39 35.12 Mbit/s 29.26 Mbit/s
8	20K	300Kbits	4.88 39 Mbit/s 19.5 Mbit/s	5.66 45.28 Mbit/s 30.18 Mbit/s	5.66 45.28 Mbit/s 30.18 Mbit/s	5.66 45.28 Mbit/s 30.18 Mbit/s	5.66 45.28 Mbit/s 30.18 Mbit/s	6.42 51.36 Mbit/s 42.8 Mbit/s